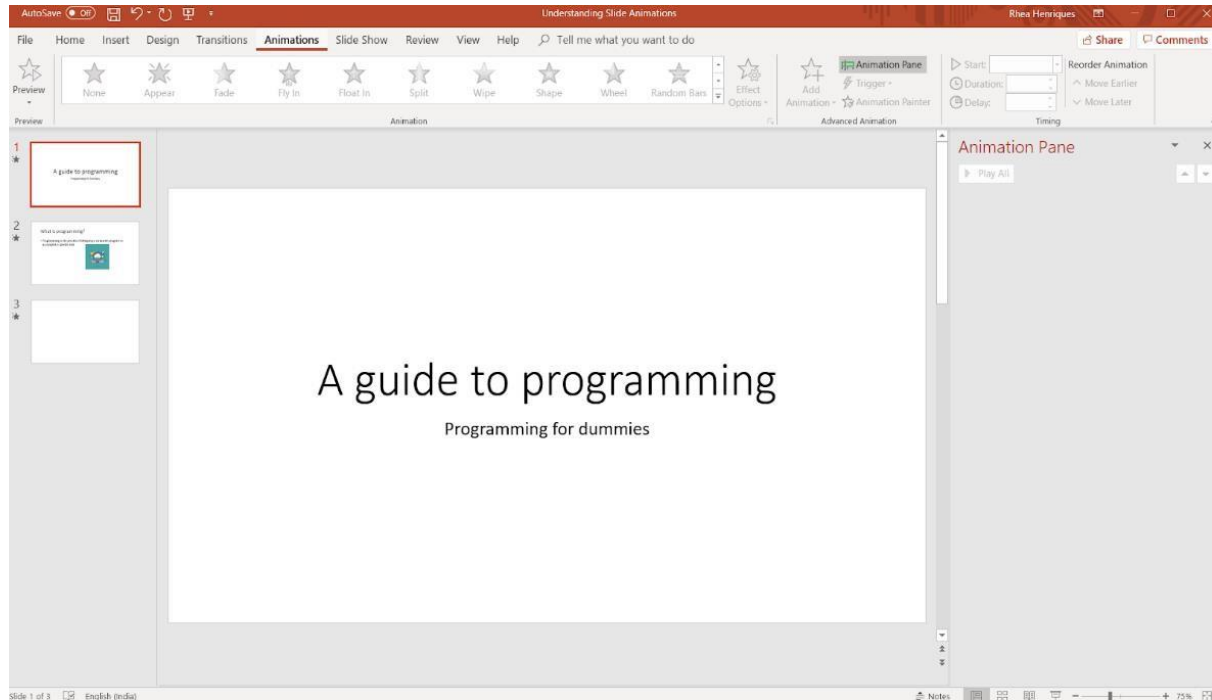
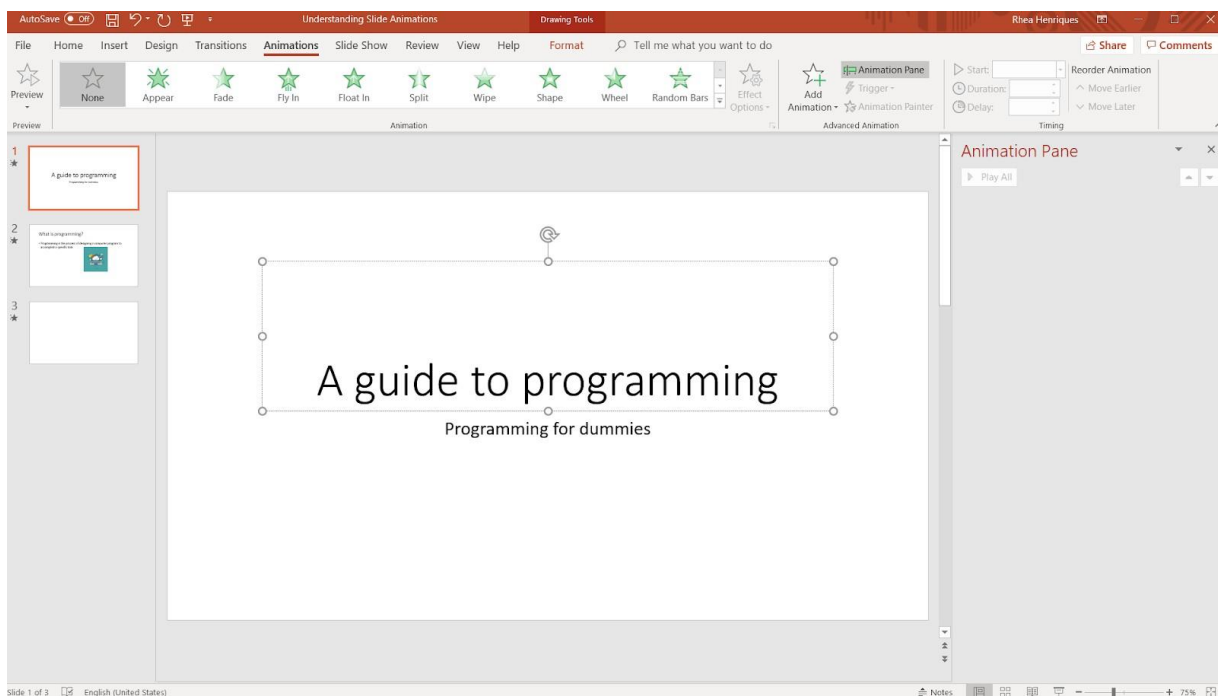


Let's use these options and effects to animate a presentation. For this example, we will use a two slide presentation, a title slide and a second slide containing text and an image.

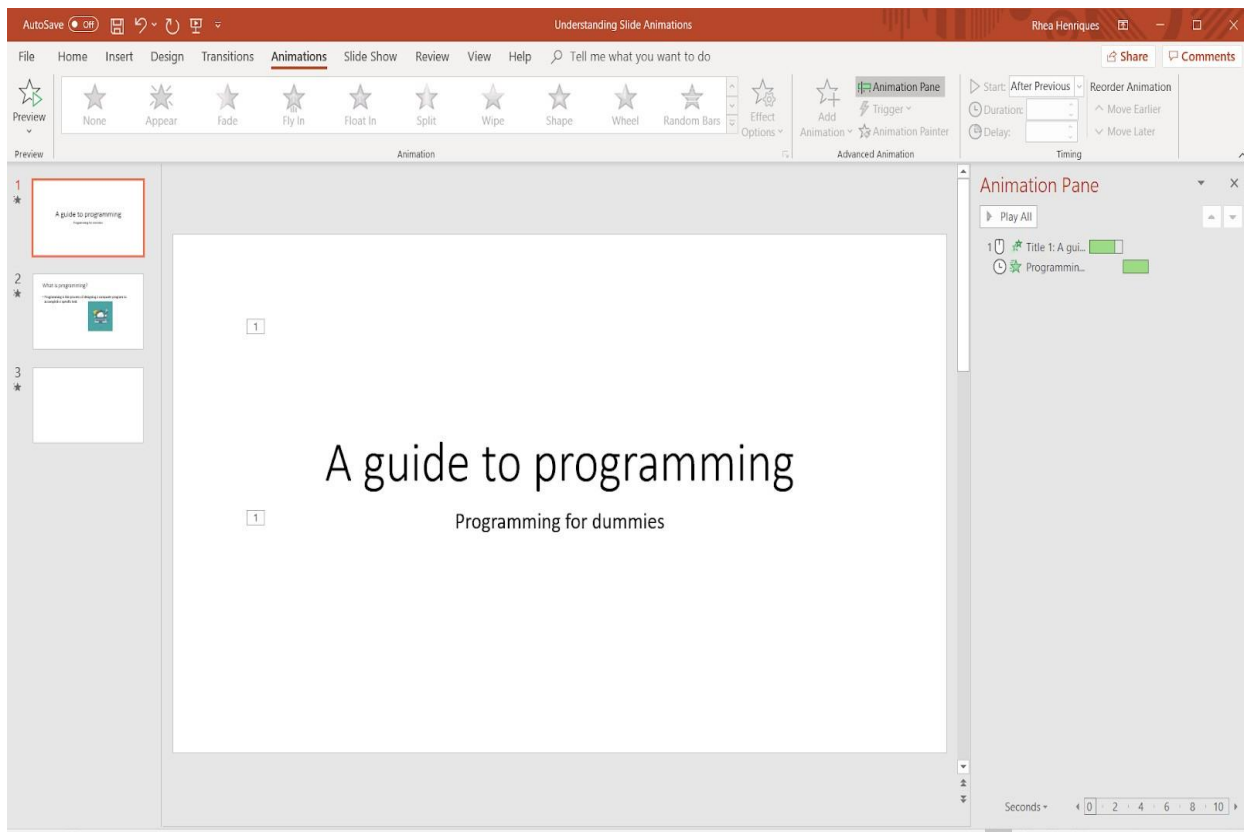
Step 1: Begin animating the slides by going to the **Animations** tab on the ribbon.



Click on the textbox containing the title and observe the multitude of options and effects that are now available to us on the ribbon. Choose any type of entrance animation and apply it to the title.



Step 2: Take a look at the animation pane to the right of your screen. If not visible, click the Animation Pane button on the ribbon.



The animation pane shows us the time bar and how the second animation begins after the first. You are encouraged to change the start time and duration of each animation and observe the corresponding change in the time bar in the animation pane.

Remember to click on the object on your screen to make the options available.

You can then review your animation in this slide by clicking the Play All button in the Animation Pane. You can then make further changes if needed.

Step 3: Apply animations to slide 2 containing the object which is an image. Apply the 'Fly in' effect to the title and the 'Random bars' effect to the image.

Understanding Slide Animations | Drawing Tools | Rhea Henriques

File Home Insert Design Transitions **Animations** Slide Show Review View Help Format Tell me what you want to do

Preview: None, Appear, Fade, **Fly In**, Float In, Split, Wipe, Shape, Wheel, Random Bars, Effect Options

Animation: Animation Pane, Add, Trigger, Animation Painter

Timing: Start: On Click, Duration: 02:00, Delay: 00:00, Reorder Animation, Move Earlier, Move Later

Animation Pane: Play From, 1 Title 1: What ..., 2 Picture 6

Seconds: 0 2 4 6 8 10

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File Home Insert Design Transitions **Animations** Slide Show Review View Help Format Tell me what you want to do

Preview: None, Appear, Fade, Fly In, Float In, Split, Wipe, Shape, Wheel, **Random Bars**, Effect Options

Animation: Animation Pane, Add, Trigger, Animation Painter

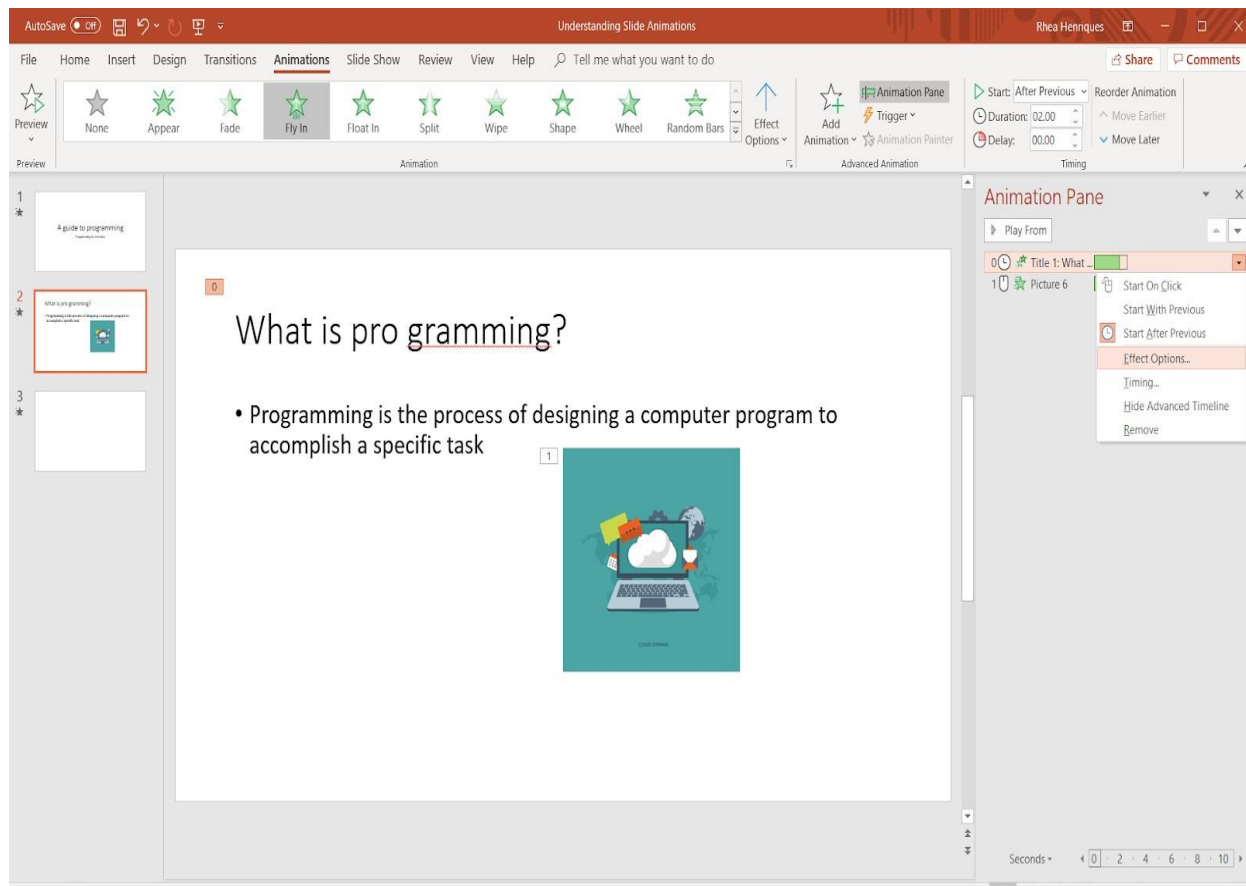
Timing: Start: On Click, Duration: 00:50, Delay: 00:00, Reorder Animation, Move Earlier, Move Later

Animation Pane: Play From, 1 Title 1: What ..., 2 Picture 6

Seconds: 0 2 4 6 8 10

Step 4: Customise each of these. For the title box, increase the duration to 2 seconds, Start will be set to 'After Previous'.

In the animation pane, right-click the animation timeline for the title box. A drop-down list appears, click on the Effect options button.



A dialog box opens. It provides options for further customisation.

Apply some special effects to the title placeholder. If we want the title to 'Fly in' word by word rather than all together, select the drop-down available for the 'Animate text' option and change the default selection to 'by word'

AutoSave OFF Understanding Slide Animations Rhea Henriques

File Home Insert Design Transitions Animations Slide Show Review View Help Tell me what you want to do

Preview None Appear fade Fly In Float In Split Wipe Shape Wheel Random Bars Effect Options

Animation Add Animation Trigger Animation Painter Animation Painter

Start: After Previous Duration: 02.00 Delay: 00.00 Reorder Animation Move Earlier Move Later

1 A guide to programming

2 What is programming?

3

What is programming?

- Programming is the process of designing a computer program to accomplish a specific task

Fly In

Effect Timing Text Animation

Settings

Direction: From Bottom

Smooth start: 0 sec

Smooth end: 0 sec

Bounce end: 0 sec

Enhancements

Sound: [No Sound]

After animation: Don't Dim

Animate by: By word

10 % delay between words

OK Cancel

Animation Pane

Play From

0 Title 1: What ...

1 Picture 6

Seconds 0 2 4 6 8 10

Vary these parameters further for customisation.

AutoSave OFF Understanding Slide Animations Rhea Henriques

File Home Insert Design Transitions Animations Slide Show Review View Help Tell me what you want to do

Preview None Appear fade Fly In Float In Split Wipe Shape Wheel Random Bars Effect Options

Animation Add Animation Trigger Animation Painter Animation Painter

Start: With Previous Duration: Delay: Reorder Animation Move Earlier Move Later

1 A guide to programming

2 What is programming?

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What is programming?

- Programming is the process of designing a computer program to accomplish a specific task

1

Animation Pane

Play All

0 Title 1: What ...

1 Programm...

1 Picture 6

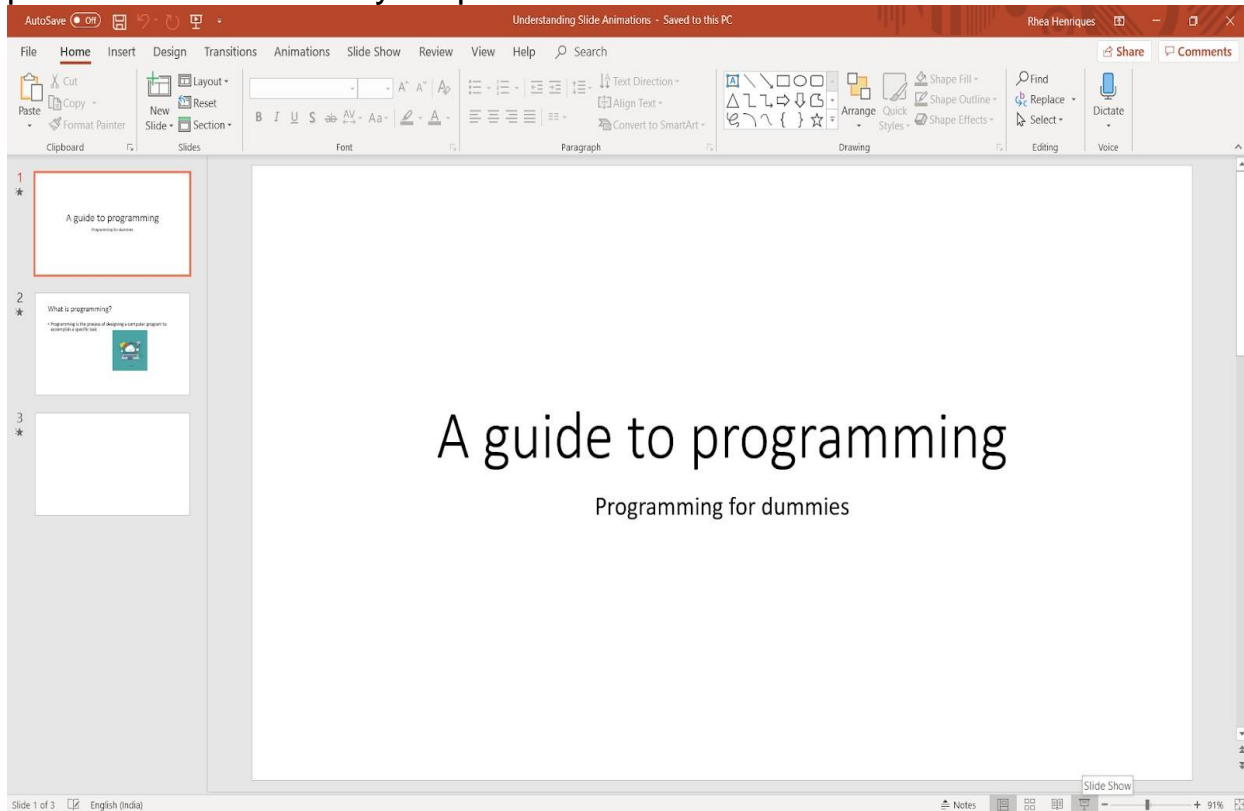
Seconds 0 2 4 6 8 10

Don't forget to click on the 'Play All' button to view the animations that you applied to the content on your slide.

Each object on your slide when animated will get a unique number which is visible on the slide and the Animation Pane for easy identification.

The up and down arrows available on the Animation Pane are for moving and rearranging the order of the animated objects.

Click on the slideshow button that lies at the bottom-right of your screen to preview both slides in your presentation.



Remember that this process is the same for SmartArt, graphics, text boxes, and placeholders in PowerPoint.

There is a range of possibilities when it comes to combinations of the animations that could be applied to a presentation in PowerPoint.

Use animations sparingly. It can add a bit of life to your slides. Don't overdo it. You do not want words, pictures and graphics flying in, out and around your slide distracting your audience. The animations should be subtle and complement your presentation.

## Active Experimentation Project

Practice makes one perfect. Click on the link below to follow the instructions to animate a presentation.

Happy Animating!